

# Order of Recursive Calls

# The Cascade Function

(OPT Demo)

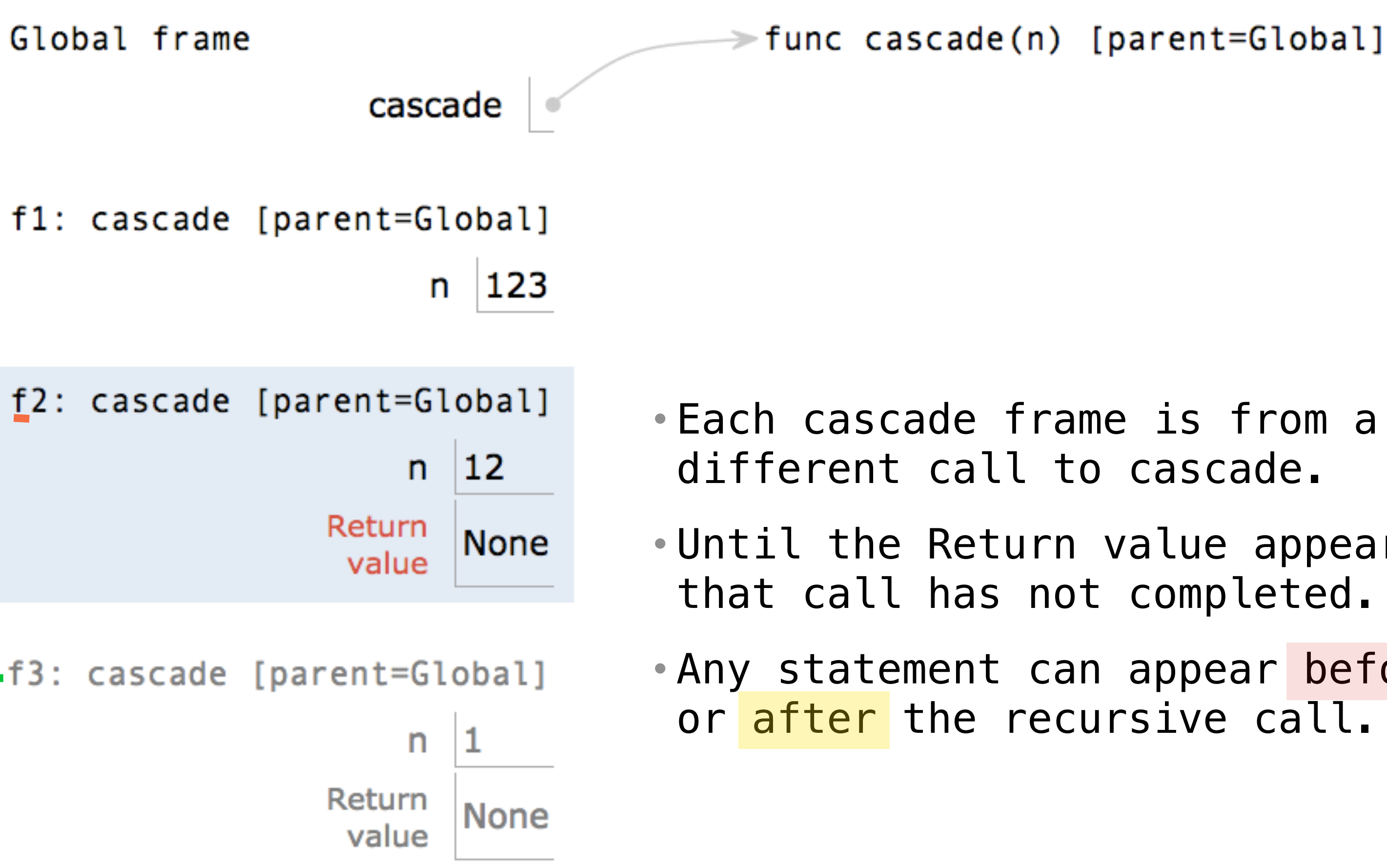
```

1 def cascade(n):
2     if n < 10:
3         print(n)
4     else:
5         print(n)
6         cascade(n//10)
7         print(n)
8
9 cascade(123)
  
```

Program output:

```

123
12
1
12
  
```



- Each cascade frame is from a different call to cascade.
- Until the Return value appears, that call has not completed.
- Any statement can appear before or after the recursive call.

## Two Definitions of Cascade

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(Demo, clean up cascade)

```
def cascade(n):  
    if n < 10:  
        print(n)  
    else:  
        print(n)  
        cascade(n//10)  
        print(n)
```

```
def cascade(n):  
    print(n)  
    if n >= 10:  
        cascade(n//10)  
    print(n)
```

- If two implementations are equally clear, then shorter is usually better
- In this case, the longer implementation is more clear (at least to me)
- When learning to write recursive functions, put the base cases first
- Both are recursive functions, even though only the first has typical structure

## Example: Inverse Cascade

## Inverse Cascade

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Write a function that prints an inverse cascade:

```
1      def inverse_cascade(n):
12     grow(n)
123    print(n)
1234   shrink(n)
123
12
1
```

```
def f_then_g(f, g, n):
    if n:
        f(n)
        g(n)

grow = lambda n: f_then_g(grow, print, n)
shrink = lambda n: f_then_g(shrink, print, n)
```

# Tree Recursion

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Tree-shaped processes arise whenever executing the body of a recursive function makes more than one recursive call

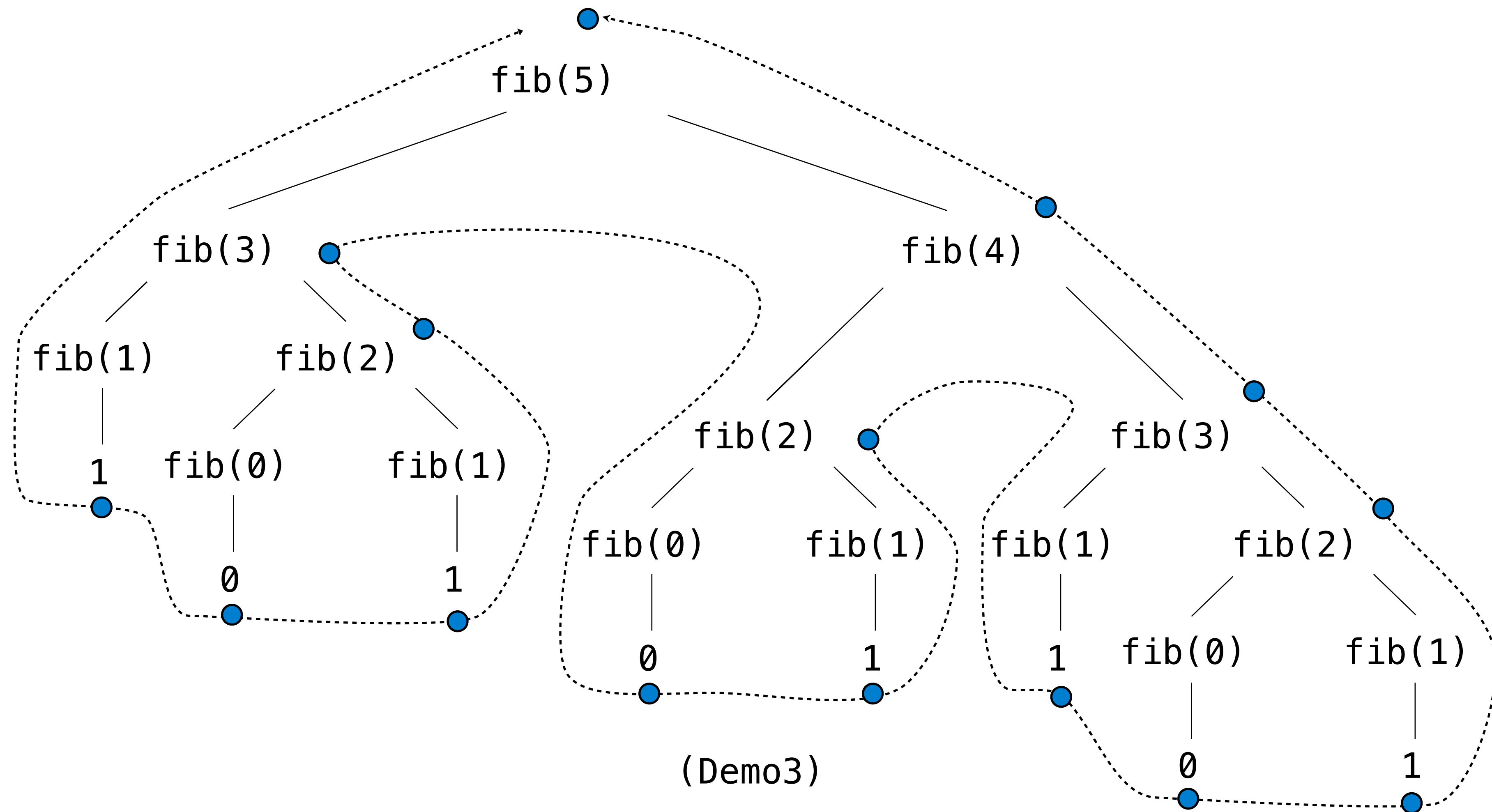
<b>n:</b>	0, 1, 2, 3, 4, 5, 6, 7, 8, ... ,	35
<b>fib(n):</b>	0, 1, 1, 2, 3, 5, 8, 13, 21, ... ,	9,227,465

```
def fib(n):  
    if n == 0:  
        return 0  
    elif n == 1:  
        return 1  
    else:  
        return fib(n-2) + fib(n-1)
```



# A Tree-Recursive Process

The computational process of fib evolves into a tree structure

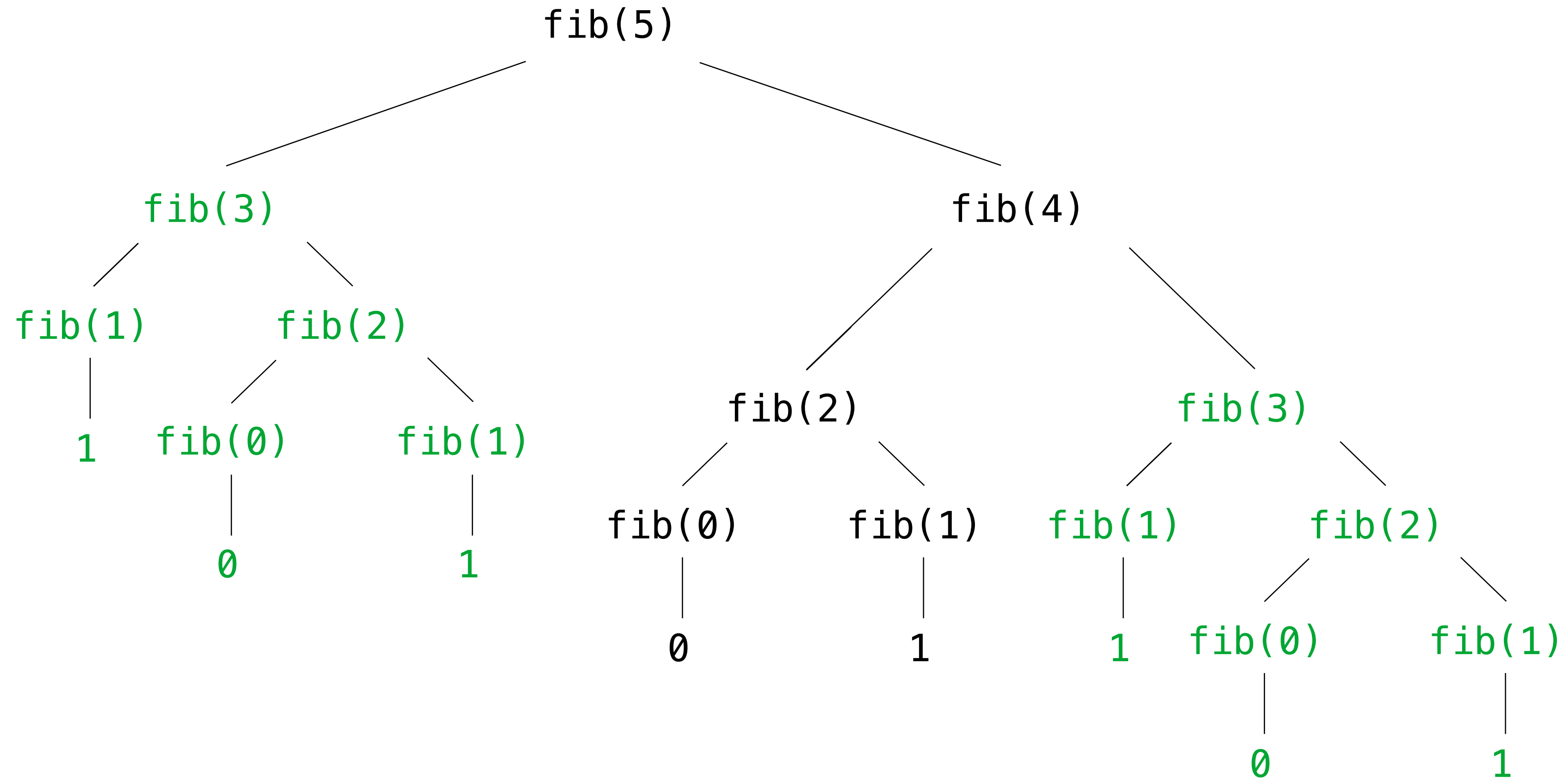




## Repetition in Tree-Recursive Computation

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This process is highly repetitive; fib is called on the same argument multiple times



(We will speed up this computation dramatically in a few weeks by remembering results)

## Example: Counting Partitions

# Counting Partitions

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The number of partitions of a positive integer  $n$ , using parts up to size  $m$ , is the number of ways in which  $n$  can be expressed as the sum of positive integer parts up to  $m$  in increasing order.

`count_partitions(6, 4)`

$$2 + 4 = 6$$

$$1 + 1 + 4 = 6$$

$$3 + 3 = 6$$

$$1 + 2 + 3 = 6$$

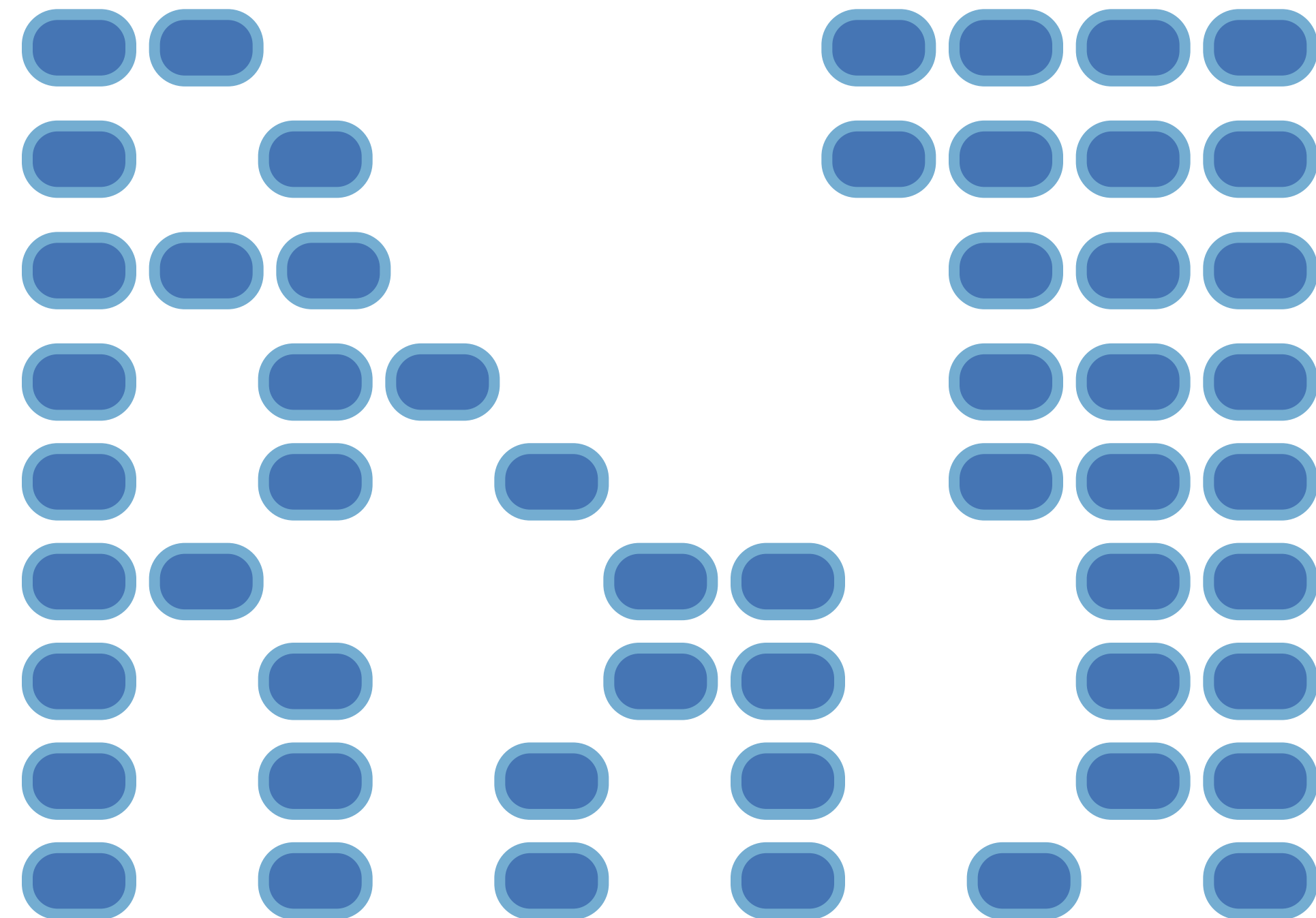
$$1 + 1 + 1 + 3 = 6$$

$$2 + 2 + 2 = 6$$

$$1 + 1 + 2 + 2 = 6$$

$$1 + 1 + 1 + 1 + 2 = 6$$

$$1 + 1 + 1 + 1 + 1 + 1 = 6$$

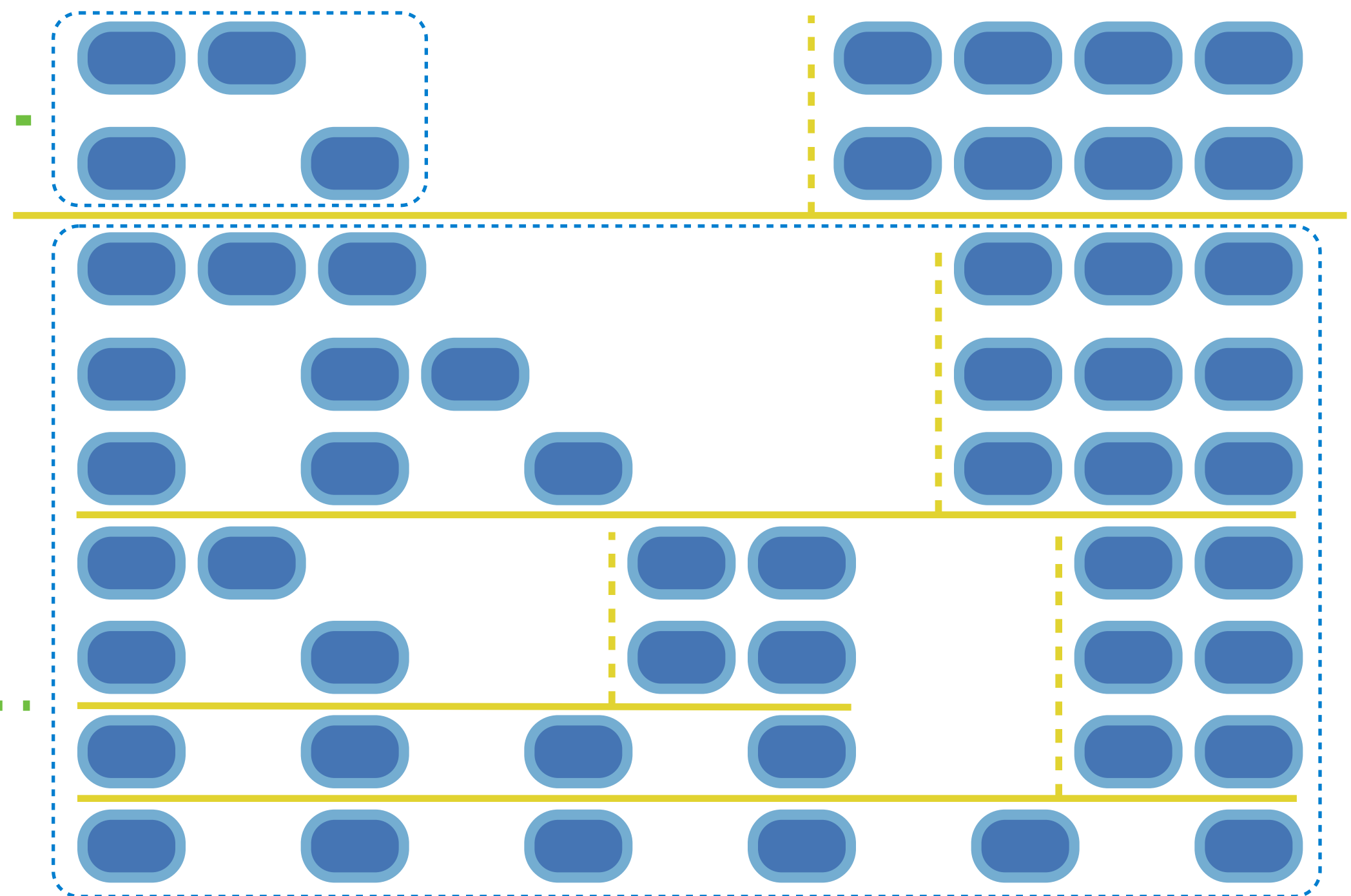


# Counting Partitions

The number of partitions of a positive integer  $n$ , using parts up to size  $m$ , is the number of ways in which  $n$  can be expressed as the sum of positive integer parts up to  $m$  in non-decreasing order.

`count_partitions(6, 4)`

- Recursive decomposition: finding simpler instances of the problem.
- Explore two possibilities:
  - Use at least one 4
  - Don't use any 4
- Solve two simpler problems:
  - `count_partitions(2, 4)`
  - `count_partitions(6, 3)`
- Tree recursion often involves exploring different choices.





# Sierpinski Triangle

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